Proceeding
International Conference & Call For Paper 2012

Information and Communication Technology (ICT) in Education
Yogyakarta, April 14th-16th 2012

Graduate School
Yogyakarta State University
Indonesia
PREFACE

Praise and thanks us prays before the lord because of almighty god grace and his , thanks to the surplus we iccp committee ( international conference and call for paper and completes ) can construct proseding this . Proseding it contains a collection of paper which is accumulated in the event of a call for paper held unit for student activities uny research.

In drafting this proseding the committee got a lot of challenges and obstacles but with assistance from various parties challenges that can be handled . Because of the optimal itupantia say thank you to all parties , which has helped proseding in the preparation of this hopefully their assistance received an appropriate penalty of the lord almighty God.

The committee realize that proseding is still far away from perfection better than the form of drafting or the material . Constructive criticism from the reader we really expect to consummation proseding next . The end of words may proseding it can be beneficial for to us
## CONTENTS

<table>
<thead>
<tr>
<th>Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>PREFACE</td>
<td>ii</td>
</tr>
<tr>
<td>CONTENTS</td>
<td>iii</td>
</tr>
<tr>
<td><strong>Content</strong></td>
<td></td>
</tr>
<tr>
<td>1. MOVING FORWARD WITH INNOVATION:</td>
<td></td>
</tr>
<tr>
<td>FACILITATING LANGUAGE LEARNING THROUGH ON-LINE SOCIAL NETWORKS (SNSs)</td>
<td>1</td>
</tr>
<tr>
<td>2. The Drivers and Inhibitors of Technology Adoption in Business Management: A Literature Review</td>
<td>9</td>
</tr>
<tr>
<td>3. Analysis of the multimedia learning based on interactive videos towards the efficiency of time, level of boredom, and optimization receiving knowledge in education especially of health branch</td>
<td>18</td>
</tr>
<tr>
<td>4. INTELLIGENT WAREHOUSING USING AS/RS</td>
<td>27</td>
</tr>
<tr>
<td>5. Information and Communication Technology: Taking Benefits to Improve Student Writing Skill</td>
<td>36</td>
</tr>
<tr>
<td>6. Implementing Virtual University in Indonesia</td>
<td>45</td>
</tr>
<tr>
<td>7. Application Software “SiapCerdas” To Identify The Potential Of Intelligence And Learning Styles Of Students In Educational Institutions To Enhance Students Achievement</td>
<td>54</td>
</tr>
<tr>
<td>8. The Use of Kompasiana as Media for Teaching Writing Skill at School</td>
<td>63</td>
</tr>
<tr>
<td>10. Design a Mobile Learning Flash Lite-Based</td>
<td>81</td>
</tr>
<tr>
<td>11. Application of Mathematical Software for Realistic</td>
<td></td>
</tr>
</tbody>
</table>
Mathematical Learning Process in Differential Equations Subject

12. ICT-assisted Oral English Instruction in Grade VII Students of SMPN 5 Panggang, Guningkidul

13. CHEAPER AND CREATIVE LEARNING METHOD BASED WIKIWIKIWEB (WEB INFORMATION EXCHANGE)

14. Application of Adventure Game for Islamic Learning

15. MULTIMEDIA IN BILINGUAL LEARNING: A CASE OF PILOT PROJECT OF INTERNATIONAL STANDARDIZED SCHOOL IN INDONESIA

16. A Block-Mapping Based Fragile Watermarking Scheme for Optimized Tampering Localization

17. DESIGNING PROJECT BASED LEARNING THROUGH 2.0 WEB APPLICATION FOR INDONESIAN

18. Learning Management System (LMS) as an Alternative for Supporting Co-op

19. OPTIMISATION OF ICT FOR EDUCATION IN REMOTE AREA

20. SUPPORTING TEACHING AND LEARNING PROCESS USING CD INTERACTIVE IN ISLAMIC JUNIOR HIGH SCHOOL

21. Developing an Online Collaborative Learning System with Knowledge Construction Based

22. EXAMINEES RESPONSE TEST PATTERN SIMULATION-BASED ADAPTIVE COMPUTER USING FUZZY REASONING TSUKAMOTO

23. Making ICT based child society: ideas for school leaders of Bangladesh

24. Information and Communication Technology in Education Technology Application for Student Learning The rise of plagiarism Culture as Impact for Use
of the Internet for Islamic Learning .................................................. 201

25. Applications of Information Systems to Improving the
    Competitiveness of Higher Education in Indonesia ..................... 210

26. BLOGMATIKA: MATHEMATICS LEARNING
    INOVATION IN SCHOOL BASED ON ICT
    (INFORMATION AND COMMUNICATION TECHNOLOGY) ... 218

27. The Effectiveness of Computer-assisted Multimedia
    for Social Science Learning in Grade IV of Sekolah
    Dasar Percobaan II Depok Sleman ............................................. 225

28. “KINECT” AS AN INNOVATION IN NUI-BASED
    INTERACTIVE LEARNING DEVELOPMENT .............................. 234

29. Online System for Physic Learning Difficulties
    Diagnostic Based on Social Networking and
    Web Integration ........................................................................ 243

30. Bugis linux Ubuntu (international conference
    And call for paper) ........................................................................ 251

31. Intelligence Learning Content Management System
    Using Web Services Technology for E-learning
    Performance ............................................................................. 260

32. Global School Administration System (G-SAS) for Better
    Education in The Future ............................................................. 269

33. Emerging ICTs and Their Potential in Revitalizing
    Small Scale Agriculture in Central Sulawesi ............................... 275

34. Application of PDF Reader for Final Project/Thesis Reports in
    Electrical Engineering Department Library Of
    Yogyakarta State University ...................................................... 284

35. The Future of Gold Education: How Social-Networking
    and Digital- Gaming will Sharpening Your Mind with
    Fun-Learning ............................................................................. 293

36. IMPLEMENTATION OF FIELD TRIP TECHNIQ
    STRATEGY BY BUILDING A TRAINING
GAZEBO TO IMPROVE THE ECONOMIC QUALITY FOR LAPINDO MUD VICTIMS IN PORONG SIDOARJO........ 302

37. Developing Instructional Multimedia for Science at Elementary School ................................................................. 311

38. “Z80 Simulator” for Improving Student Competence in Microprocessor Field of Subject........................................ 320


40. The Development of Discharge Planning Model through Family Empowerment in Nursing Care for Low Birth Weight Babies .......................................................... 334

41. Improving Learning Effectiveness and Flexibility through Hybrid Learning Model ...................................................... 345

42. Manipulator Robot Simulator as A Learning Tool on Robotics Course ........................................................................ 356
Improving Learning Effectiveness and Flexibility through Hybrid Learning Model  
By: Hartoyo  
Yogyakarta State University  
e-mail: hartoyo@uny.ac.id  

Abstract  
This study aims to examine the effectiveness and flexibility of the hybrid learning model, namely the combination of face-to-face learning and web-based e-learning in Technique of Refrigeration and Air Conditioning Course. This research is classroom action research. The subjects are students who take Technique of Refrigeration and Air Conditioning Course in the second half of the Year 2008/2009. Methods of data collection were questionnaire, observation, tests to find out the effectiveness and flexibility of learning. Data analysis was descriptive analysis. The results of this study were: (1) hybrid learning model can improve the effectiveness of learning both in learning process and output, make learning fun and challenging, able to increase enthusiasm, improve student involvement, provide a conducive learning atmosphere, and make learning more meaningful (with a mean score of 2.977 and 3.111 of a score range of 1-4 respectively for the cycle I and II). Achievement of learning increased. All students can achieve and exceed the minimum criteria (B-). Cycle I: The score of A = 3 people (18.75%), score A-= one person (6.25%), score B+ = 4 people (25%), the score of B = 5 students (31.25%), and The B-= 3 people (18.75%). Cycle II: The score of A = 4 people (25%), score A-= 5 people (31.25%), the score of B+ = 1 person (6.25%), and the score of B = 6 people (37.50%); (2) Hybrid learning has also been able to increase the flexibility of learning where learning materials can be accessed from anywhere and anytime, learning materials easily enriched and updated (average score of 3.542 and 3.625 in the range of scores 1-4 in succession to cycle I and II).

Key Words: Hybrid learning, E-learning, Learning Effectiveness and Flexibility, Refrigeration and Air Conditioning

1. Introduction  
There are still many students who find difficulty in understanding the learning material. Student motivation is low and they are passive in the learning process. Availability of teaching materials or learning resources (environment, libraries, Internet, and others) is not utilized by students well. Students rely solely on learning the material presented by lecturers with a way to copy the material presentation (ppt) in the form of soft copy that is just bullet-point only. Due to limited ability to remember, students easily forget and if asked to disclose and explain back at the next meeting or at the time of the exam many students can not afford. In fact, learning materials that support are available on the internet. The learning resources available on the internet
have not been used optimally. Technique of Refrigeration and Air Conditioning Course has not been using web-based e-learning systems.

With such a reason then to improve the effectiveness of learning is necessary to develop and apply the hybrid learning model, a combination of conventional learning (face-to-face) with a learning system using e-learning. Effectiveness refers to the quality of the learning process and improved learning output. Flexibility means that learning materials can be accessed from anywhere and anytime, learning materials can be enriched with a variety of learning resources including multimedia and can be updated quickly. Although the study was developed using e-learning system, it does not mean that conventional learning (face-to-face) is to be abandoned. Learning face-to-face is still ongoing, and enriched by using e-learning systems. As we know, face-to-face learning is still important because the role of teachers/lecturers will be difficult to be replaced in the education process, although the use of technology and sophisticated instructional media. Thus, the problem can be formulated as follows: How is the effectiveness of hybrid learning model applied to the Technique of Refrigeration and Air Conditioning Course?

E-Learning is one form of distance education using electronic media as media delivery of content and communication between teachers with students. E-Learning is the latest term in the system of distance education and the term is reserved for electronics learning including computers and telecommunications media (web-based learning) (Alan et al, 2001; Goran et al, 1996; Rosenberg, 2001; Sohn, 2005).

E-Learning allows the implementation of distance teaching and distance learning either in synchronous or asynchronous mode. The facilities offered e-learning include: e-mail, discussion forums, video conferencing and live lecture. E-learning characteristics include: (1) learning materials are arranged in the form of text, graphics and multimedia elements like video, audio and animation; (2) communication can be done in a synchronous or asynchronous manner such as video conferencing, chat rooms or discussion forums; (3) Storage, maintenance and administration of material exist on a web server; and (4) Uses TCP/IP as the communication facility between the learner and learning materials and/or other sources (Chu et al, 1998).
The hybrid learning model combines the conventional model with learning by using e-learning systems (Herman Dwi Surjono, 2008). Thus, the learning still cultivated with face-to-face between lecturers and students optimally and are equipped with e-learning (web-based learning) where the syllabus, lesson plans, lecture materials, and assignments are provided on the web so that students can access it. At any given moment if the lecturer was unable to attend class, learning continues to take advantage of e-learning facilities that have been developed, students can access learning resources and tasks that can be accessed and uploaded in e-learning. E-learning also provides information relating to lectures and discussion facility via the “forum” if there are some things that need to be discussed whether in relation to lecture material, clarity of tasks, and so forth.

2. Method

The research is classroom action research. The research was conducted in March 2009 through June 2009 in the Electrical Education Study Program, College of Engineering, Yogyakarta State University (YSU). These study subjects were students of Electrical Education Study Program, College of Engineering YSU who are taking Technique of Refrigeration and Air Conditioning Course in semester even 2008/2009 as many as 16 students. This classroom action research procedure covers: planning, implementation of the action (action), observation, and reflection.

Research instruments used for collecting data are as follows: a list of questions/statements (questionnaire), observation sheet, and test questions and a list of tasks. Analysis of the data used is the analysis of descriptive data with averages and percentages. Each cycle will be obtained the effects of actions that serve as a reflection on the next cycle. Based on the results of the data obtained is then performed quantitative analysis of data with averages and percentages are then compared with indicators of success that has been set.

To determine whether the learning process good or not that takes place needs to be calculated in advance the average ideal (Mi) and the ideal standard deviations (SD) with the formula:

\[ Mi = 0.5 \text{ (ideal maximum score + an ideal minimum score)} = 2.500 \]
$SD = 1/6 \text{ (maximum score of an ideal - an ideal minimum score)} = 0.500$

Furthermore, the category to determine whether the learning process is good or not used norm as follows:

<table>
<thead>
<tr>
<th>Category</th>
<th>Score Range</th>
</tr>
</thead>
<tbody>
<tr>
<td>Good</td>
<td>(&gt; Mi+1.5 SD) up</td>
</tr>
<tr>
<td>Good Enough</td>
<td>(&gt; Mi to Mi+1.5 SD)</td>
</tr>
<tr>
<td>Poor</td>
<td>(&gt; Mi-1.5 SD to Mi)</td>
</tr>
<tr>
<td>Not Good</td>
<td>(Mi-1.5 SD) down</td>
</tr>
</tbody>
</table>

$= > 3.250 \text{ to } 4.000$

$= > 2.500 \text{ to } 3.250$

$= > 1.750 \text{ to } 2.500$

$= 1.000 \text{ to } 1.750$

### 3. Findings and Discussion

In the study does not develop its own e-learning system, but using e-learning system that has been developed by the UNY Computer Center with the URL address http://besmart.uny.ac.id. UNY e-learning developed using the LMS (Learning Management System) open source Moodle. Advantages of using UNY e-learning was the integration and ease. E-learning of this course is included and become part of UNY e-learning. The steps undertaken in this activity are: log in, add courses in e-learning systems, editing and uploading learning materials, assignments, discussion forums and so on. As for viewing e-learning developed is as in the picture below.

| Figure 1. E-learning Display of Technique of Refrigeration and Air Conditioning Course |
Evaluation of the successful implementation of the action is seen from the effectiveness of learning. Effectiveness can be seen both in terms of learning process and student learning outputs. The quality of learning process can be seen from the student activity, the implementation of fun and meaningful learning, and learning flexibility. Students learning output or mastery of competencies can be seen from the score obtained by students.

Evaluation results and reflections of students about the learning process can be seen in the following tables and figures.

**Table 1**

**Results of Evaluation and Student Reflection on Learning Process in Cycle I and II**

<table>
<thead>
<tr>
<th>No.</th>
<th>Indicators</th>
<th>Mean Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td>Learning more enjoyable</td>
<td>2.833</td>
</tr>
<tr>
<td>2.</td>
<td>Students are challenged to explore the material</td>
<td>2.833</td>
</tr>
<tr>
<td>3.</td>
<td>Students are enthusiastic in learning</td>
<td>2.833</td>
</tr>
<tr>
<td>4.</td>
<td>Increased student involvement in learning</td>
<td>2.833</td>
</tr>
<tr>
<td>5.</td>
<td>Allows students to learn faster</td>
<td>2.833</td>
</tr>
<tr>
<td>6.</td>
<td>The learning atmosphere is comfortable and conducive</td>
<td>2.667</td>
</tr>
<tr>
<td>7.</td>
<td>Achievement of learning objectives is guaranteed</td>
<td>2.833</td>
</tr>
<tr>
<td>8.</td>
<td>It can foster the active participation of students</td>
<td>3.167</td>
</tr>
<tr>
<td>9.</td>
<td>The use of learning time is more optimal</td>
<td>3.333</td>
</tr>
<tr>
<td>10.</td>
<td>It can enrich the knowledge</td>
<td>3.333</td>
</tr>
</tbody>
</table>
11. It can increase the learning frequency  
12. It strengthen the memory of the learning material  
13. Increase the professionalism of lecturers in teaching  
14. It is more meaningful learning  
15. Through a hybrid learning task completion is easier  
16. Learning material can be accessed from anywhere  
17. Learning material can be accessed anytime  
18. Learning material easily to enrich  
19. Learning material easily to update

<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>2.833</td>
<td>3.167</td>
<td></td>
</tr>
<tr>
<td>3.000</td>
<td>2.833</td>
<td></td>
</tr>
<tr>
<td>3.000</td>
<td>3.000</td>
<td></td>
</tr>
<tr>
<td>3.167</td>
<td>3.000</td>
<td></td>
</tr>
<tr>
<td>3.167</td>
<td>3.167</td>
<td></td>
</tr>
<tr>
<td>3.667</td>
<td>3.667</td>
<td></td>
</tr>
<tr>
<td>3.667</td>
<td>3.667</td>
<td></td>
</tr>
<tr>
<td>3.167</td>
<td>3.500</td>
<td></td>
</tr>
<tr>
<td>3.667</td>
<td>3.667</td>
<td></td>
</tr>
<tr>
<td>3.096</td>
<td>3.219</td>
<td></td>
</tr>
</tbody>
</table>

Table 1 above shows that for cycle I the lowest score is 2.667 and the highest is 3.667 and the average score was 3.096. Ideal minimum score is 1 and the ideal maximum score is 4. Based on the average score obtained for 3.096 and when seen from the above categories, then the learning process of hybrid learning that has taken place is good enough. When viewed on each indicator is obtained the lowest average score of 2.667 and the highest average score of 3.667 which means that all aspects are considered in the category good enough and good.

Suggestions and comments of students about the learning process that has taken place are as follows: (1) the implementation of learning that utilizes e-learning is good enough and continued; (2) e-learning material are added again in order to fully equipped; (3) students who do not use the forum discussion are still many and they are advised to use it; (4) e-learning need to be added with questions that can be answered directly so that the students can see the results and they can fix it; (5) It is necessary to do observation activity about the cooler machines in Maintenance and Repair Workshop.

Based on the data and the above description, when viewed from the learning process, then the application of hybrid learning model is quite effective in enhancing the learning process. Although the process of learning that has been going quite well, to further improve the quality of the learning process again, especially on those aspects of assessment that a score below 3.0 then the application of hybrid learning continued with some improvements in order to increase the quality of the learning process more optimal.

For the second cycle, the low score was 2.833 and the highest is 3.667 and the average score was 3.219. Based on the categories such as the cycle I, the mean score
obtained is 3.219. It means that the learning process using hybrid learning is good enough. When viewed on each indicator is obtained the lowest score of 2.833 and the highest score of 3.667 which means that all aspects are considered in the category good enough and good.

When compared with cycle I, although the learning process cycle II is in the same category as cycle I that is good enough, but if the observed mean score on the cycles increased from 3.096 to 3.219. This means that the effectiveness of the learning process on the cycle II has increased compared with the cycle I. Thus one indicator of success in this research through hybrid learning can enhance the effectiveness of the learning process has been reached.

Increasing the effectiveness of the learning process on the second cycle based on the perceptions and opinions of students as listed in table 1 above, is also supported by researchers in a qualitative observation that the implementation of face-to-face learning is better than the cycle I. It is more conducive. Students are more active to ask question and give respond, give an idea, and do a presentation in the learning process. In addition, all students are also active in accessing learning materials, collect and upload the tasks assigned to the e-learning. Even, there are more students who have made use of existing “forums” on e-learning to inquire about the tasks given, ask for material that has not been understood, and as a means to channel the aspirations to convey suggestions or proposed improvement of learning process.

The application of hybrid learning also increase learning flexibility. It was based on the perceptions and opinions of students as listed in tabel 1 above on indicators number 16-19. According to students through web-based e-learning the learning and course materials can be done and accessed anywhere and anytime. Learning materials can be enriched and updated easily.

Suggestions and comments of students about the learning process on the cycle II are as follows: (1) the implementation of learning that utilizes e-learning is quite good and continue to be improved, (2) learning materials that too much can be trimmed, (3) learning materials need to be developed and supplemented with video files, (4) enforcement of the use of e-learning are closely supported by the department policy of the flexibility of the learning process without having face-to-face.
Student learning output in the form of the achievement of competence and mastery of the material between cycle I and cycle II can be seen in the picture below.

![Figure 2 Distribution of Learning Outputs on Cycle I and Cycle II](image)

Figure 2 above shows the distribution of learning outputs on Cycle I and Cycle II. The chart illustrates the frequency of scores ranging from D to A. The effectiveness of learning output for Cycle I and Cycle II is compared, showing an increase in the number of students achieving higher scores in Cycle II.

Figure 3 above shows that for the cycle I the lowest student score is a B- as many as three students (18.75%) and the highest score of A as many as three students (18.75%). No students who scored C+, C, and the score underneath. This shows that all students have met the minimum criteria a B- such as set at the beginning of the study. Thus, it can be said that when seen from the results of student learning that has been done with a hybrid learning model can be quite effective. However, to further improve student learning output again it was decided to continue the action while applying the hybrid learning on subsequent learning.

For the second cycle of the lowest student learning outcomes is the score of B as many as 6 students (37.50%) and the highest score is the score of A by 4 students (25.00%). No students who received a B-, C+, C, and the score underneath. This shows that all students have exceeded the minimum criteria for B- scores as set at the beginning of the study. When compared grades of students between cycles I and II it seems clear that the students in second cycle had a marked improvement. The lowest score on the cycle I was a B- as many as three students (18.75%), in cycles II B-score is not there anymore. Score of B in cycle I were 5 students (31.25%), in cycles II rose to 6 students (37.50%). An A- on cycle I only 1 student (6.25%), the second cycle up to 5 students (31.25%). The A score in the cycle I counted 3 students (18.75%), the second cycle up to 4 students (25%). Thus, it can be said that when seen from the results of
student learning, the learning that has been done with a hybrid learning model can be said to be effective in improving student learning outputs.

4. Conclusion

The application of hybrid learning model that combines face-to-face learning and e-learning on Techniques of Refrigeration and Air Conditioning Course is proved successful in increasing the effectiveness both in terms of learning process and output and flexibility of learning.

The process of learning becomes more enjoyable and challenging, enhance the spirit of learning, increase the student activity and involvement, enhance a conducive and attractive learning environment, students more easily understand and master the required competencies, learning becomes more meaningful. This can be seen from the opinions of students about the learning process with a mean score of 3.096 and 3.219 (range of scores 1-4) in succession to cycle I and II that have a meaning that the learning process run quite well (good enough). Through hybrid learning, the learning process also become more flexible, learning material can be accessed from anywhere and anytime, and can be easily enriched and updated.

In terms of learning output, all students got score above or equal to the score of a minimum criterion (a B-). This is indicated by grades as follows. Cycle I: grade A as many as 3 students (18.75%), an A- as 1 student (6.25%), B+ by 4 students (25%), the grade B is 5 students (31.25%), and a B- as many as three students (18.75%), while the cycle II: grade A by 4 students (25%), A- as many as 5 students (3.25%), a B+ as 1 student (6.25%) , and the score of B as many as 6 students (37.50%). It also showed an increase in the score of students between cycles I and II.

References


